DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style, Responses, ½ Level, Reopening)

Style: 8-15 Hcp, usually 5+c solid suit;

Responses: News suit is NF, jump is invitational with 5+ card suit, CUE is 3 card support with INV+ or any GF

Reopening: 8-12 Hcp

1NT OVERCALL (2nd /4th Live; Responses, Reopening)

2nd position: 15-18 balanced with stoper

Responses: same as 1NT opening

balanced: 10-13, do not promise stoper

After both opps bid: Sandwich NT, two other suits

Responses: natural

JUMP OVERCALLS (Style, Responses, Unusual NT)

Style: 6-11 Hcp, 6+ c; 2♦ over 1♣ is Ms & on other openings cue is Micaels (no Hcp limit); can be various sorts of cards after partner has passed

Responses: natural, jump is pree, cue is forcing, new suit is F1

Unusual notrump: jump to 2NT or 4NT is two suiter – two lowest unbid suits

Reopening: stronger

DIRECT and JUMP CUE BIDS (Style, Responses, Reopening)

Style: direct cue is Michaels, no Hcp limit; jump cue is asking for stopper with solid m suit to play in NT

Responses: natural, jump is pree, cue is forcing, new suit is F1

Reopening: stronger

VS. NT (vs. Strong / Weak; Reopening; PH)

Style: x= same as opener or stronger, penalty oriented; 2♣- both majors

2♦ - one major; 2♥/♠: 5M & +4m; 2NT: both minors

After weak NT, dbl is penalty, other is same

VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

Doubles: take out over weak 2s, optional over pree

Cue bids: primarly asking for stopper

Jumps: Leaping Michaels

NT bids: natural, jump to 4 NT is two suiter: two lowest unbid suits

VS. ARTIFICIAL STRONG OPENINGS

X- majors; 1nt- minors; any other - natural

OVER OPPONENTS' TAKE OUT DOUBLE

XX is asking for blood, new suit is NF

LEADS AND SIGNALS

UDCA

OPENING LEADS AND SIGNALS

	Lead	In Partners' suit
Suit	2/4	same
NT	same	same
Subseq	UDCA	
Other:	A=attitude, K=count	

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(x)	AKQ(x), AKJ(x)
King	AKx(x), KQx(x)	KQJ(x), KQ10(x)
Queen	QJx(x)	QJ10(x), QJ9(x)
Jack	J10x(x) or HJ10xx	J109(x) or HJ10xx
10	10x,109(x) or H109(x)	Same
Hi-x	3 or 5 cards	Same
Lo-x	Doubleton or 4 cards	Same

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declerer's Lead	Discarding
Suit:1ST	Count	Reversed Smith	Count
2ND	Suit Preferance	Count	
3RD			
NT: 1ST	Count	Reversed Smith	Count
2ND		Count	
3RD			

Signals (including Trump suit): small encouraging, Hi-x is odd

DOUBLES

TAKEOUT DOUBLES (Style, Responses, Reopening)

Style: 10+ Hcp and support for unbid suits (specially Majors) 16+ Hcp any shape

Responses: 0-8 on first level, cue is GF, jump is 9-12

Reopening: can be lighter, searching for places to play

SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES

Support Dbl and Rdbl

WBF Convention Card

Category: Blue

NCBO: Croatian Bridge Federation

Event: ALL EVENTS

Players: Joško Đilović & Ante Mijić

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE:

Strong Club System SMART

1♣: 14+UNBAL any or 18+BAL 1st and 2nd. 16+/18+ 3rd and 4th

1♦: 13-17 BAL, 10-14 BAL on 3rd and 4th

1♥/♠: (8)9-13, 4-5M may have longer minor, 9-15 on 3rd and 4th

1 NT Openings: 10-12 Hcp, 15-17 BAL on 3rd and 4th

2♣/♦: (8)9-13, +5 minor, 9-15 on 3rd and 4th

2♥/♠: (8)9-13, +6M, 9-15 on 3rd and 4th

1M opening a)5M any b)4M5m(22)

c) 4M UNBAL d)4M(441)

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Openings:

1♣: 14+UNBAL any or 18+BAL

1♦-1♥: INV+ or to play 1NT

1♦-1NT: NF with 4-5♥

1♦-2♦: GF (GIVE) 1♦-2 NT: GF (TAKE)

1♠ - 2♥: NF

1M – 2NT: INV+ 4+card support

1NT on 1st and 2nd is 10-12 BAL

SPECIAL FORCING PASS SEQUENCES

high levels - when obvious that opps are stealing the contract pass is invitational

IMPORTANT NOTES THAT DOES NOT FIT ELSEWHERE

Psychics: rare

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣	yes	-	-	+14 Hcp, any or +18 BAL	1♦=positive, +6, any other bid=NF, 0-5, xfers on level one	1♣-1♦ = like opening bids 1♣-1♥ ♠NT -2♣ = +23 GF	+16 Hcp, any or +18 BAL, responses as 1st and 2nd
1♦	yes	-	3♠	13-17 Hcp BAL	1♥= relay ask; 1♠, 1NT = NF; 2♣+= NF, natural (2NT is both minors weak)	1♦-1♥-1♠= 13-15 BAL 1♦-1♥-1NT= 15-17 BAL	10-14 Hcp BAL, all responses are natural NF
1♥	no	4♥	3♠	(8)9-13 Hcp, may have longer minor suit	1NT = INV+ any; 1♠,2♣,2♦=NF; 2♥=8-11 Hcp 3-4♥; 2♠= weak; 2NT=INV+ 4+♥, 3any=weak	1♥-1♠-1NT= no 5m; 1♥-1♠-2♣ = 5+♣; 1♥-1♠-2♦ = 5+♦; 1♥-1♠-2♥= 6♥; 1♥-1♠-2♠= min 4♠; 1♥-1♠-2NT = max 4♠	9-15 Hcp, may have longer minor suit, all responses are natural NF
1♠	no	4♠	3♠	(8)9-13 Hcp, may have longer minor suit	1NT = INV+ any; 2♣,2♦,2♥=NF; 2♠= 8-11 Hcp, 3-4♠ 2NT=INV+ 4+♠, 3any=weak	1♠-1NT-2♦+= GF relay; 1♠-1NT-2♣= any min 1♠-1NT-2♦=at least 4-3 majors, any strength	9-15 Hcp, may have longer minor suit, all responses NF
1NT	no	-	-	10-12 Hcp	Stayman; Jacoby, South AfricanTexas (), quantitative 4NT & 5NT; 2♠=xfer to ♣; 2NT=INV to 3NT; 3♣=xfer to ♦; 3♦ = 5/5 majors, GF; 3♥/♠=0-1 M, 5-4+ minors, GF	1NT-2♣-2♦-3♥ ♠=Smolen 1NT-2♣-2♥-2♠= GF with 4♥ 1NT-2♣-2♠-3♥=GF with 4♠	15-17 balanced
2♣	no	5♣	-	(8)9-13 Hcp, 6+♣ or 5♣4♦	2♦= various; 2♥=GF; 2♠= INV 5+♠; 2NT=INV, no 5M; 3♣=pre; 3♦ ♥ ♠=GF, +6suit	2♣-2♦-2♠=both minors; 2♣-2♥-2NT= 6322/7222 2♣-2♥-3♣=7+♣; 2♣-2♥-3♦ ♥ ♠=6♣331;	9-15 Hcp, all responses NF
2♦	no	5♦	-	(8)9-13 Hcp, 6+♦ or 5♦4♣	2♥=GF; 2♠= INV 5+♠; 2NT=INV, no 5M; 3♣= INV 5+♥; 3♦=pre; 3♥ ♠=GF, +6suit	2♦-2♦-2♠=both minors; 2♦-2♥-2NT= 6322/7222 2♦-2♥-3♣=7+♦; 2♦-2♥-3♦ ♥ ♠=6♦331;	9-15 Hcp, all responses NF
2♥	no	6♥	-	9-13Hcp	2NT=INV+; new suit= forcing; 3♥=NF		same
2♠	no	6♠	-	9-13 Hcp	2NT=INV+; new suit= forcing; 3♠=NF		same
2NT	yes	5♣5♦	-	9-13 Hcp	3♣♦=to play; 3M=forcing		same
3♣	no	6♣	-	3-8 Hcp; 6-7♣	natural, new suit is F1		
3♦	no	6♦	-	3-8 Hcp; 6-7♦	natural, new suit is F1		
3♥	no	6♥	-	3-8 Hcp; 6-7♥	natural, new suit is F1		
3♠	no	6♠	-	3-8 Hcp; 6-7♠	natural, new suit is F1		
3NT	yes	-	-	AKQxxxx in m without K or A outside	4♣=P/C; 4♦=asks for singleton/void		
4♣	no	8	-	7-8 tricks	natural	**HIGH LEVEL BIDDING**	
4♦	no	8	-	7-8 tricks	natural	RKC BLACKWOOD 1403, SPLINTERS when fit is found	
4♥	no	8	-	7-8 tricks	natural	SAT after BAL openings and after overcall on 1♣	
4♠	no	8	-	7-8 tricks	natural		

GAME FORCING RELAY SEQUENCES

1M	1NT®

1M- 1NT – 2♥ = 4M, 0-2 oM
  2♠ = GFR, asking

2♦	= 4-5M 3⁺oM, unbalanced, any strength
	2♥ = GFR, asking

2♠	**5M4oM or equal length in majors without SGL.** 5M4oM is a total of 5 hands. Equal length in the major is 4♠4♥ after the 1♥ opening and 5♠5♥ after the 1♠ opening. The hands with the void in one minor go into the 3♣ step. After 2NT®: 3♣ = 5422 / even ♠♥ length with a void. 3♦®: 3♥ = 22, 3♠ = 0♣, 3N = 0♦. 3♦ = 5M 4oM 3♦ 1♣. 3♥ = 5M 4oM 1♦ 3♣. 3♠ = 5M 4oM 4♦ 0♣. 3N = 5M 4oM 0♦ 4♣.
2NT	**5⁺♣.** After 3♣®: 3♦ = 5314, 3♥ = 4315, 3♠ = 5305, 3NT = 4306. See direct 3♦♥♠N for continuations. MEMO: The rule of 2N = ♣.
3♣	**Equal length in majors with a SGL.** So this means: 5♠5♥(21) or 4♠4♥(41), depending of the opening. After 3♦®: 3♥ = 1♣. 3♠ = 1♦. MEMO: The rule of the highest number first. Therefore ♣SHR first!
3♦	**5M 3oM 4♦ 1♣.**
3♥	**4M 3oM 5♦ 1♣.** NOTE: Rule 11 doesn't exist after 4-5M 3⁺oM! Not possible!
3♠	**5M 3oM 5♦ 0♣.**
3NT	**4M 3oM 6♦ 0♣.**

2NT	**5⁺♣.** From 2N+ (2N and higher) it is harder to break relays naturally. However, we have no specific agreements, if the break out with 3♦+ naturally. Note that the opener can't have 3oM. That is a 2♦ answer! After 3♣®: 3♦ = 4M 6♣ (21). After 3♥®: 3♠ = 21, 3N = 12. 3♥ = 4M 7⁺♣. 3♠ = 4M 5♣ 3♦ 1oM. 3N = 4M 6♣ 0oM 3♣.
3♣	**Both minors, three suited.** 3♣ contains 4M 1oM (44) or 4M 0oM (54). After 3♦®: 3♥ = 4M 1oM (44). 3♠ = 4M 0oM 5♦ 4♣. 3N = 4M 0oM 4♦ 5♣.
3♦	**4M 6♦ (21).** After 3♥®: 3♠ = 21, 3N = 12.
3♥	**4M 7⁺♦.** It may be 4M7♦ / 4M8♦ / 4M9♦. Never 5⁺M! MEMO: Rule 11 in 3♥.
3♠	**4M 5♦ 3♣ 1oM.** Note that this is a special distribution. It fits not in other places. 3♥ we would like to retain as 11⁺ cards in two suits. 3♦ we would like to retain as 10 cards in two suits with 21/12 in the remaining. This ensures optimal symmetry, but this particular bid is a price we had to pay. MEMO: Rule SGL before VOID. Therefore 4153 before 4063!
3NT	**4M 6♦ 0oM 3♣.** Note that the opener does not have 3oM, that's covered with 2♦! This is an exception, when the 6⁺M3oM and 5M3oM32 shapes don't go into the 2♦ step.

1M- 1NT - 2♠ =4-5M, balanced

After 2NT:

3♣	**5M(332).**
	After 3♦®:
	    3♥ = 332♣,
	    3♠ = 32♦3
	    3N = 2oM33

3♦	**5M 4♦ (22).**
3♥	**5M 4♣ (22).**
3♠	**4M 5♦ (22).**
3NT	**4M 5♣ (22).**

1M- 1NT – 2NT =5M- 5+♣

After 3♣®:

3♦	**5M 5♣ (21).**
	3♥®:
	    3♠ = 2oM 1♦,
	    3N = 1oM 2♦.

3♥	**5M 6⁺♣.** It may be 5M6♣ / 5M7♣ / 5M8♣. Never 6⁺M.
3♠	**5M 0oM 5♣ 3♦.** Note that 3oM 0♦ is covered by the 2♦ step.

The same steps are used for diamonds, directly (avoiding the 2NT=♣ step).

1M- 1NT – 3♣ =5M-4m

After 3♦®:

3♥	**5M 1oM 4♦ 3♣.**
3♠	**5M 1oM 3♦ 4♣.**
3NT	**5M 0oM (44).**

We apply relay structure for ALL balanced hands

Responder starts with 2♣ **Stayman**,

and after the opener responds may start with relays: … 1NT – 2♣:

2♦	After 2♠®:
	    2NT = 5♣ or 3334, 3♣®:
	        3♦ = 3334
	        3♥ = 3325
	        3♠ = 3235
	        3N = 2335
	    3♣ = 44 minors, 3♦®:
	        3♥ = 3244
	        3♠ = 2344
	        3N = off-shape 22(54)
	    3♦ = 3343
	    3♥ = 3352
	    3♠ = 3253
	    3NT = 2353

2♥	After 2♠®:
	    2NT = 4♥4♠, 3♣®:
	        3♦ = 4432
	        3♥ = 4423
	    3♣ = 4♥4♠, 3♦®:
	        3♥ = 3424
	        3♠ = 2434
	    3♦ = 3433
	    3♥ = 3442
	    3♠ = 2443
	    3NT = off-shape, 5♥ (332)

2♠	After 3♣®:
	    3♦ = 4♠4♣, 3♦®:
	        3♥ = 4324
	        3♠ = 4234
	    3♥ = 4333
	    3♠ = 4342
	    3NT = 4243

AGAINST 1♣ OVERCALL AT ANY POINT

1♣ - overcall

Pass	6+ points, nothing else to bid, opener options: New suit = NF NT = GF Jump = GF CUE = GF
DBL	Weak, 0-5 points, opener options: Jump = forcing CUE = forcing Other = NF
New suit lvl 1	Non-forcing, 6-9 points, natural, 4 card suit, opener options: New suit = NF 1NT = GF Jump = GF 2NT = *Smart 2NT*
1NT	6-9 points, stopper in opponents suit
New suit lvl 2	Non-forcing, 6-9 points, natural, 5 card suit
CUE	INV+, Michaels two-suiter
Jump suit	GF, solid suit
2NT+	TRF, if opener does not accept it, he is very strong
4any	SAT

1♣ - (pass) - 1♦ — (overcall)
Now, both hands are unlimited, so we treat this board as ours. DBL is GF bid

Pass	minimum
DBL	GF, +18 points, usually UNBAL, may be BAL without stopper
New suit	Non-forcing, natural Responder may bid CUE, NT or jump for GF, or new suit as non-forcing
1NT	GF, stopper in opponents suit
CUE	INV+, Michaels two-suiter
2NT+	TRF, if responder does not accept it, it is GF
4any	SAT

1♣ - (pass)- 1♥ to 2♦ - (overcall)
Responder is weak with 0-5 points so we do not treat this board as ours

Pass	Minimum
DBL	GF, +23 points
New suit	Non-forcing, natural
1NT	minimum, stopper in opponents suit
CUE	INV+, Michaels two-suiter
2NT+	TRF, if opener does not accept it, he is very strong
4any	SAT

1♣–DBL

Pass	Weak, 0-5 points
1♦	GF, +10 points
RDBL	GF, +10 points, penalty oriented
1♥…2♦	Non-forcing, 6-9 points, natural.1M promises 5+M
2♣ (DBL=♣)	If DBL means clubs this is 6-9 points with both majors, otherwise natural
2NT+	TRF, INV+, if opener does not accept it, he is very strong

1♣ - 1♦ − 1M - 1NT − 2C SEQUENCE AND END OF RELAY

We may continue with a relay of 2♦ (should be at least mild slam interest) or break out relays.

If we break out the relay, the agreement is that 2M shows another 6⁺ suit, promising 0-1M.

It is some kind of "misfit bid". Natural continuation follows.

If we break the relay to 2NT it shows 2⁺M, then usual 1M-2N agreements are played after.

After 2♦®:

2♥	**All 7⁺M.** It may be with or without another suit. All other responses (2♠+) show exactly 6M.

2♠	**6M 4⁺oM or 6M(322).**
	 Note that 2♥ and all other bids (over 2♥) promises exactly 6M.
	 After 2N®:
	  3♣ = BAL. 3♦ = ®: 3♥ = 322, 3♠ = 232, 3N = 223.
	  3♦ = 6M 4oM 21. 3♥ = ®: 3♠ = 2♦1♣, 3N = 1♦2♣.
	  3♥ = 6M 5⁺oM. Read about further solution later.
	  3♠ = 6M 4om 3♦ 0♣.
	  3N = 6M 4om 0♦ 3♣.

2NT	**4⁺♣.** After 3♣®: now steps as for diamonds directly ("64(21)" / 5M6⁺m / "6430" / "6403").
3♣	**6M (331).** After 3♦®: 3♥ = 331, 3♠ = 313, 3N = 133. The rule of high number before low number.
3♦	**6M 4♦ (21).** After 3♥®: 3♠ = 2oM 1♥, 3N = 1oM 2♣.
3♥	**6M 5⁺♦.**
3♠	**6M 4♦ 3oM 0♣.**
3NT	**6M 4♦ 0oM 3♣.**

After the whole distribution has been shown:

3NT	**ALWAYS TO PLAY**, whether it is a relay bid or not.
First step that is not 3NT	Asking for aces. Responses (CRO principle): S1= 1 OR 4 S2= 0 OR 3 S3 = 2 aces of same color S4= 2 aces of same range S5= 2 aces of same shape After ace response, first step is asking for kings. Responses are the same as for aces. Second step is asking for a specific ace. Responses are on a denial principle, starting with the longest suit. In case of the same length in two or more suits, suits are ordered by strength.
4♦	End signal. We can break out of a relay even before the whole distribution has been shown. Opener must bid 4♥ and then the final contract is placed. A special agreement here is that 4♦ moved to 4NT is slam invite with ♣ or ♦.
4♥+	Slam invite. The bid suit (any!) is the trump suit. Options: Pass = minimum First step = 1 or 4 key cards Second step = 0 or 3 key cards Third step = 2 key cards without trump Q Fourth step = 2 key cards with trump Q
Opps bid	DBL is penalty except: (JUMP) - p - (p) - DBL = take-out.
DBL	If they double the answer: RDBL is penalty, pass=S1. If they double the relay: pass=S1, RDBL=S2.

MINOR SYSTEM

2♣	2♦	= various options
2♥		= opener always bids 2♥

pass	Weak with 6+♥, to play
2♠	Weak with 6+♠, to play
2NT	INV with 5♥: 3♣ = minimum, no 3♥ 3♥ = minimum, 3♥ other = max, no 3♥ 4♥ = max, 3♥
3♣	Pass-correct, weak with preference for other minor: Pass = onesuiter 3♦ = twosuiter
3♦	INV with 55 majors
3♥♠	INV with 6+M

2♣ − 2♥ = any GF

2♠	5♣4♦, twosuiter, 2NT is ask: 3♣ = 3♥ 3♦ = 3♠ 3M = short M, no 3 cards in major 3NT = 2245
2NT	6♣332 or 7♣222, 3♣ is ask: 3♦ = 3226 3♥ = 2326 3♠ = 2236 3NT = 2227
3♣	7+♣, with shortness, 3♦ is ask for shortness: 3M = short M 3NT = short other minor
3♦	3316
3♥	3136
3♠	1336

2♦ - 2♥ = any GF

2♠	5♦4♣, twosuiter, 2NT is ask: 3♣ = 3♥ 3♦ = 3♠ 3M = short M, no 3 cards in major 3NT = 2254
2NT	6♦332 or 7♦222, 3♣ is ask: 3♦ = 3262 3♥ = 2362 3♠ = 2263 3NT = 2272
3♣	7+♦, with shortness, 3♦ is ask for shortness: 3M = short M 3NT = short other minor
3♦	3361
3♥	3163
3♠	1363

2♣/2♦ − 2♠ = INV with 5 ♠

Pass	Min, 2-3♠
2NT	Max, GF, no 3♠
3♣/3♦	Min, twosuiter
3♦/3♣	Min, onesuiter
3♠	Max, 3♠

2m - 3♣ = INV with 5+♥

3m	Min, no support
3♥	3♥, minimum
3♠+	GF, no support
4♥	3♥, maximum